

Topic 13 -

Euler Method

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Sometimes you don't have a method to find an exact solution to a differential equation. So instead you approximate the solution.

One method to do this is called Euler's method.

Its used for first-order initial-value problems:

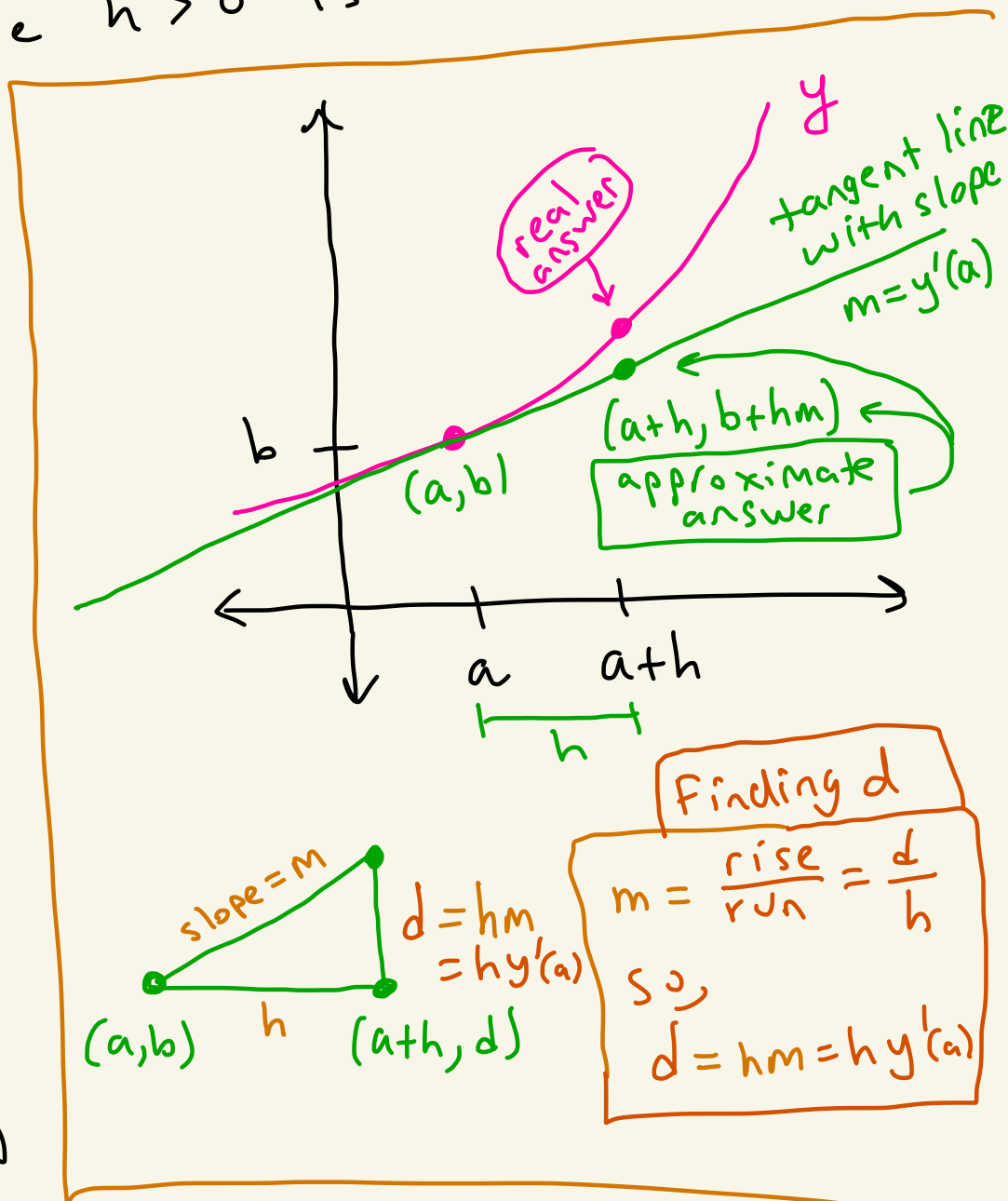
$$y' = f(x, y)$$

$$y(x_0) = y_0$$

The idea goes like this: Suppose you know that a function  $y$  satisfies  $y(a) = b$  and  $y'(a) = m$ .

Then suppose you want to approximate  $y(a+h)$  where  $h > 0$  is a small number.

If you go  $h$  distance along the  $x$ -axis and follow the tangent line then the  $y$ -value will be  $y = b + hm = b + hy'(a)$ .



You just iterate this over and over to get your approximation.

How to do this?

Suppose we want to approximate a solution to

$$y' = f(x, y)$$

$$y(x_0) = y_0$$

this tells us the slope of the solution at any point

this gives us an actual value of a solution at some starting point  $x_0$

Pick some value  $h > 0$ .

[The smaller the  $h$  the better approximation you will get.]

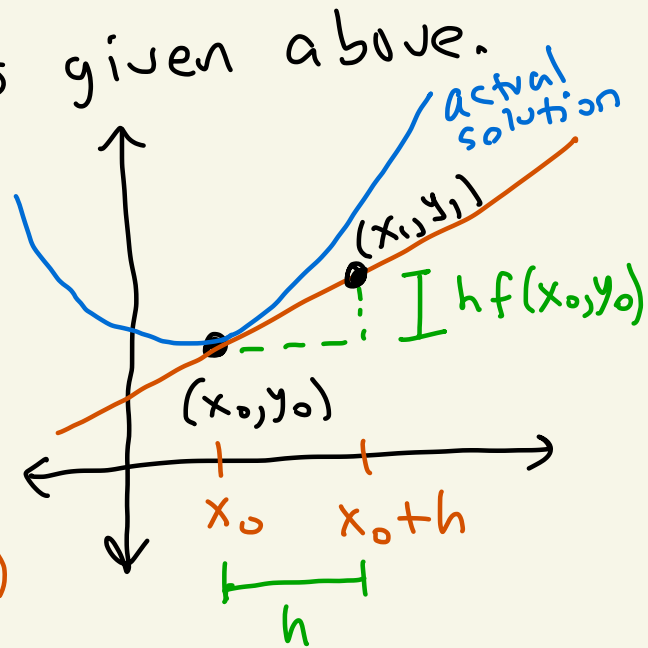
Our starting point  $(x_0, y_0)$  is given above.

Set

$$x_1 = x_0 + h$$

$$y_1 = y_0 + h \cdot f(x_0, y_0)$$

this is the slope  $y'$  at  $(x_0, y_0)$  of a solution



Now let's approximate the next point.

Set

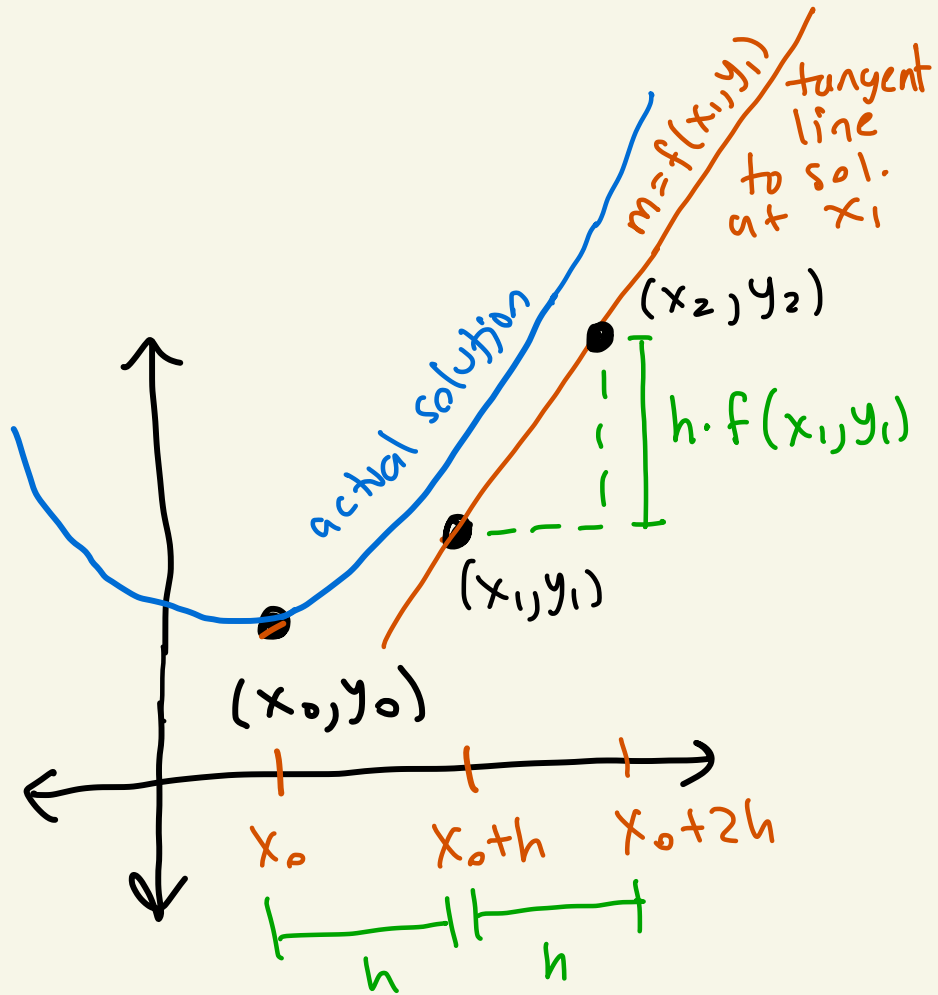
$$x_2 = x_1 + h$$

$$y_2 = y_1 + hf(x_1, y_1)$$

So,  $(x_2, y_2)$

gives an approximation  
to the solution  
at  $x_2$  of  $y_2$ .

Keep iterating  
this idea to  
get Euler's method.



## Euler's Method

Suppose we want to approximate a solution to

$$y' = f(x, y), \quad y(x_0) = y_0$$

Pick some  $h > 0$ .

We are given the starting point  $(x_0, y_0)$  above.

Then set

$$x_n = x_{n-1} + h$$

$$y_n = y_{n-1} + h \cdot f(x_{n-1}, y_{n-1})$$

for  $n \geq 1$

Ex:

Consider the initial-value problem

$$\begin{aligned} y' &= xy \\ y(0) &= 1 \end{aligned}$$



$$\begin{aligned} y' - xy &= 0 \\ e^{-\frac{1}{2}x^2} y' - x e^{-\frac{1}{2}x^2} y &= 0 \\ (y e^{-\frac{1}{2}x^2})' &= 0 \\ y e^{-\frac{1}{2}x^2} &= C \\ y &= C e^{\frac{1}{2}x^2} \\ y(0) = 1 &\rightarrow C = 1 \\ y &= e^{\frac{1}{2}x^2} \end{aligned}$$

From earlier methods we know the solution is  $y = e^{\frac{1}{2}x^2}$ .

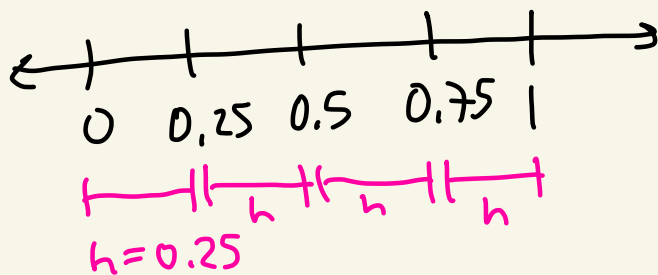
Let's pretend that we don't know this.

Let's try to approximate the solution when  $0 \leq x \leq 1$ .

First let's divide up  $0 \leq x \leq 1$  into smaller segments.

$$\text{Let } h = 0.25 = \frac{1-0}{4}.$$

Using  $h$  we can



break  $0 \leq x \leq 1$  into 4 equally sized segments. We will approximate the solution to  $y' = xy$ ,  $y(0) = 1$  at these four points.

The formula  $y' = xy$  tells us the slope of the tangent line of the solution at any point. We can use this to approximate the solution  $y = e^{\frac{1}{2}x^2}$  without knowing the solution.

Use the initial-value  $y(0) = 1$  to get the first point in our approximation.

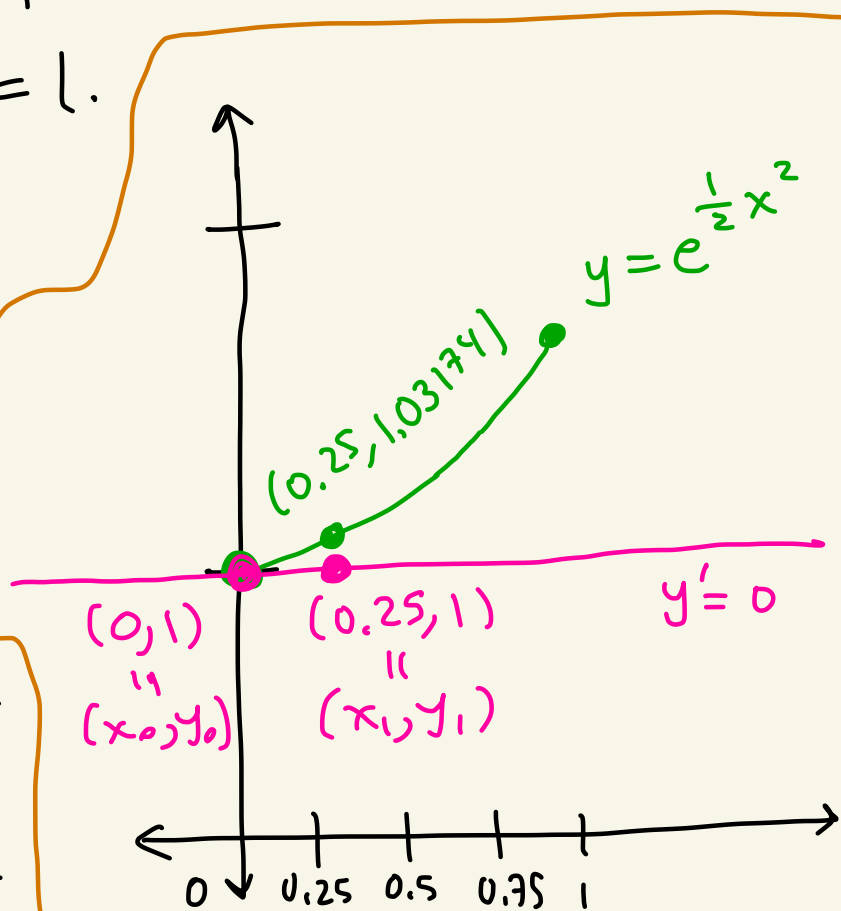
Let  $x_0 = 0$ ,  $y_0 = 1$ .

The tangent line has slope

$$y' = x_0 y_0 = 0$$

at this point.

Move  $h = 0.25$  along the tangent line to get the next approximate



point  $(x_1, y_1)$ . This is:

$$x_1 = x_0 + h = 0 + 0.25 = 0.25$$

$$y_1 = y_0 + h \cdot \underbrace{y'(x_0, y_0)}_{x_0, y_0}$$

$$= 1 + 0.25(0)(1)$$

$$= 1$$

Now do this again but at  $(x_1, y_1) = (0.25, 1)$

The tangent line at  $(0.25, 1)$  has slope

$$y'(0.25, 1) = (0.25)(1) = 0.25$$

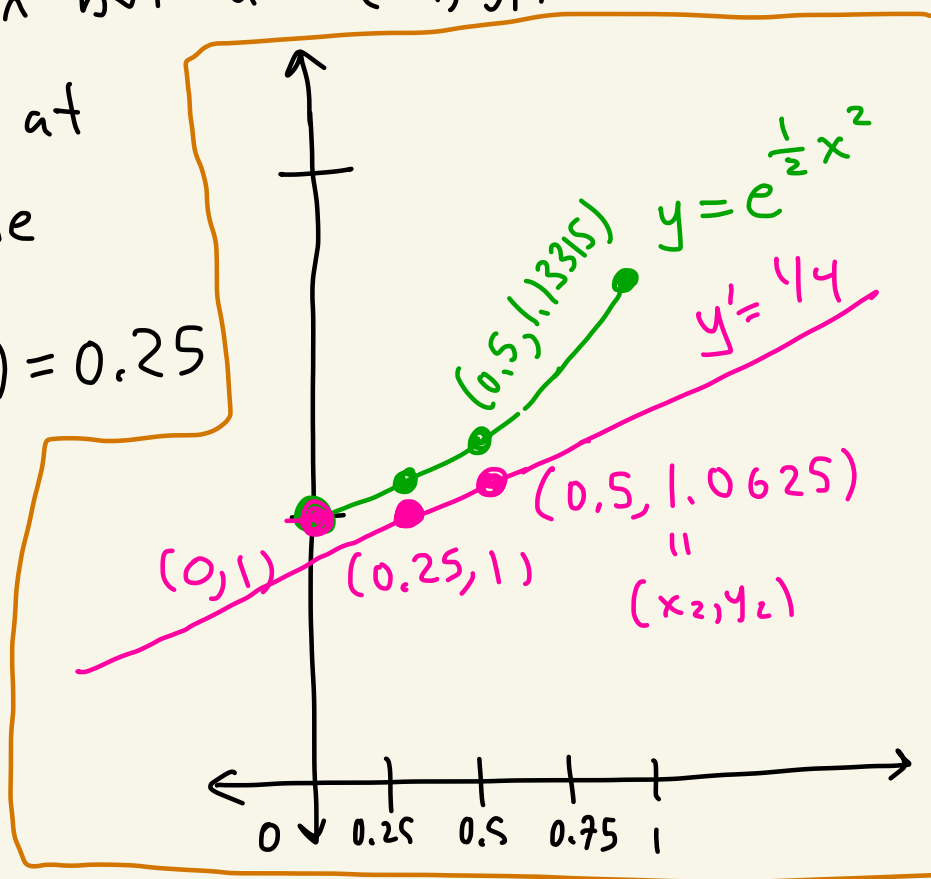
$$\boxed{y' = xy}$$

Set the next approximate point to be

$$x_2 = x_1 + h = 0.25 + 0.25 = 0.5$$

$$y_2 = y_1 + h \cdot y'(x_1, y_1)$$

$$= 1 + 0.25(0.25)(1) = 1.0625$$





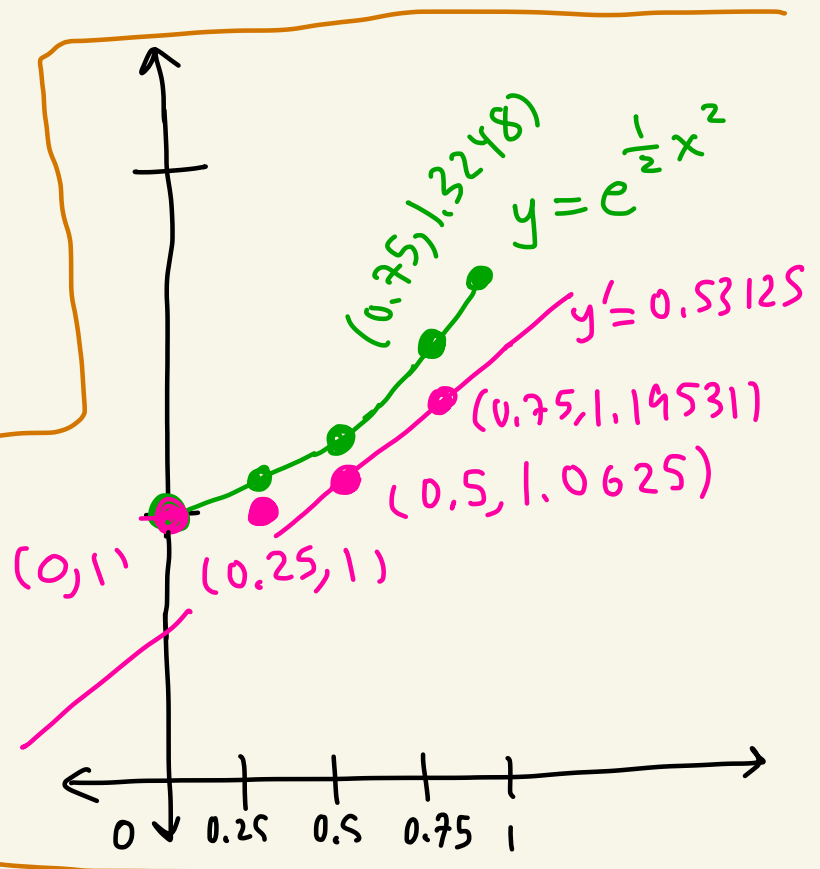
Keep going...

$$x_3 = x_2 + h = 0.5 + 0.25 = 0.75$$

$$y_3 = y_2 + h y'(x_2, y_2)$$

$$= 1.0625 + 0.25 \underbrace{(0.5)(1.0625)}_{y' = 0.53125}$$

$$= 1.19531$$



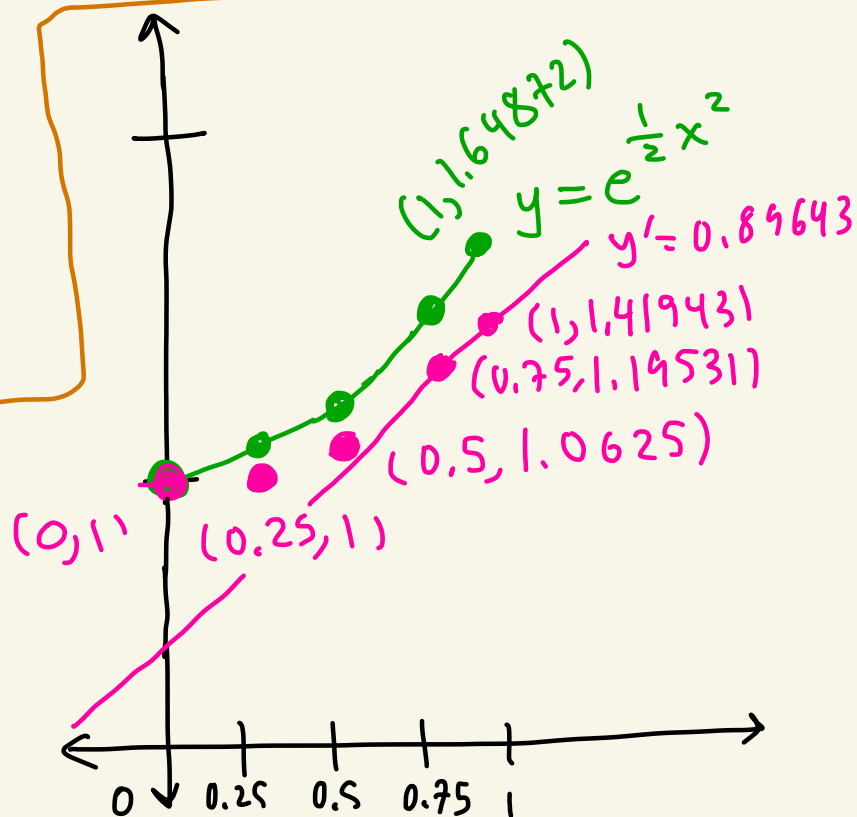
Last point...

$$x_4 = x_3 + h = 0.75 + 0.25 = 1$$

$$y_4 = y_3 + h y'(x_3, y_3)$$

$$= 1.19531 + 0.25 \underbrace{(0.75)(1.19531)}_{y' = 0.89643}$$

$$= 1.41943$$



## Summary

$n$	$x_n$	$y_n$	actual solution $y = e^{\frac{1}{2}x^2}$ evaluated at $x_n$
0	0	1	1
1	0.25	1	1.03174
2	0.5	1.0625	1.13315
3	0.75	1.19531	1.32478
4	1	1.41943	1.64872

If we used a smaller  $h$  we would get a way better approximation. This example is to give an idea of how the method works.

Ex: Approximate a solution to

$$\begin{cases} y' = xy \\ y(0) = 1 \end{cases}$$

$$\begin{cases} f(x,y) = xy \\ x_0 = 0, y_0 = 1 \end{cases}$$

on the interval  $0 \leq x \leq 0.5$  using  $h = 0.1$

The Euler equations here are

$$\begin{cases} x_n = x_{n-1} + h \\ y_n = y_{n-1} + h \cdot f(x_{n-1}, y_{n-1}) \end{cases}$$

$$x_n = x_{n-1} + 0.1$$

$$y_n = y_{n-1} + (0.1) x_{n-1} y_{n-1}$$

$$x_0 = 0$$

$$y_0 = 1$$

$n \geq 1$

For  $n=1$ :

$$x_1 = x_0 + h = 0 + 0.1 = 0.1$$

$$y_1 = y_0 + h \cdot x_0 \cdot y_0$$

$$= 1 + (0.1)(0)(1)$$

$$= 1$$

$$x_1 = 0.1$$

$$y_1 = 1$$

$$x_2 = x_1 + h = 0.1 + 0.1 = 0.2$$

$$y_2 = y_1 + h \cdot x_1 \cdot y_1$$

$$= 1 + (0.1)(0.1)(1)$$

$$= 1.01$$

$$x_2 = 0.2$$

$$y_2 = 1.01$$

$$x_3 = x_2 + h = 0.2 + 0.1 = 0.3$$

$$y_3 = y_2 + h \cdot x_2 \cdot y_2$$

$$= 1.01 + (0.1)(0.2)(1.01)$$

$$= 1.0302$$

$$x_3 = 0.3$$

$$y_3 = 1.0302$$

$$x_4 = x_3 + h = 0.4$$

$$y_4 = y_3 + h \cdot x_3 \cdot y_3$$

$$= 1.0302 + (0.1)(0.3)(1.0302)$$

$$= 1.061106$$

$$x_4 = 0.4$$

$$y_4 =$$

$$1.061106$$

$$x_5 = x_4 + h = 0.5$$

$$y_5 = y_4 + h \cdot x_4 \cdot y_4$$

$$= 1.061106 + (0.1)(0.4)(1.061106)$$

$$= 1.10355024$$

$$x_5 = 0.5$$

$$y_5 =$$

$$1.10355024$$

$x_n$	$y_n$	actual value of solution $e^{\frac{1}{2}x^2}$ at $x_n$	approximation we initially did with $h=0.25$
0	1	1	1
0.1	1	1.00501	
0.2	1.01	1.0202	
0.3	1.0302	1.04603	
0.4	1.06106	1.08329	
0.5	1.10355024	1.13315	1.0625

$h=0.25$

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